10/624535

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 12860-078X **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** FEE RATE FEE RATE FOR 375.00 NUMBER FILED NUMBER EXTRA BASIC FEE BASIC FEE 750.00 **OB** TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9-X\$18= OR INDEPENDENT CLAIMS minus 3'= X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 7.00, **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS Harles ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL RATE TIÓNAL RATE AFTER AMENDMENT **PREVIOUSLY** EXTRA FEE FEE PAID FOR IUTotal Minus 25 X\$18# X\$ 9= OR independent Minus Ş X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT, FEE ADDIT, FEE 1-2-06 (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER PREVIOUSLY NOMENT **EXTRA** PAID FOR AMENDMENT FEE FEE Total Minus X\$18= X\$ 9= 20 OR Independent Minus _3 X42= X84= **NA** FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) CJ AIMS HIGHEST O ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL MENDMENT **AFTER** PREVIOUSLY RATE RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= **#140**=

TOTAL

ADDIT, FEE

TOTA

ADDIT. FEE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Pald For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.